

AUGUSTUS "PEEWEE" & ADRIENNE BLANCO PRESENT THE
30TH ANNUAL

LOUISIANA PRO-AM

KARATE & KUNG-FU
NATIONALS

FRIDAY AND SATURDAY

FEBRUARY 17 & 18, 2017



ACADEMY OF OUR LADY

5501 WESTBANK EXPRESSWAY MARRERO, LA 70072

NEW LOCATION NEW HOTEL WITH BETTER RATES, NO HOTEL PARKING FEES
NO TOURNAMENT PARKING FEES

FOR MORE INFO CONTACT: AUGUSTUS 'PEEWEE' BLANCO
504.256.4311 | 504.347.1080 WWW.BLANCOKARATE.COM

Welcome Martial Artists & Enthusiasts,

We welcome you to the 30th Annual Louisiana Pro-Am Karate and Kung Fu Nationals and to the great city of New Orleans. From uptown to downtown, the Westbank and back, you are guaranteed to fall in love with the spirit of our town and all it has to offer. We hope you will take advantage of some of the benefits this competition has to offer including:

- ✕ Discounted room rates and FREE parking at hotel less than 5 minutes away from tournament location.
- ✕ New tournament location with FREE parking.
- ✕ Minutes away from Downtown New Orleans, home to the **2017 NBA ALL STAR GAME & MARDI GRAS!**

In our 30th year, we are pleased to announce the return of the Underbelts Super Fights where winners will take home a custom trophy. We have separated boys and girls Super Fight Divisions from ages 10 years and over, and have added a full lineup of NBL Black Belt divisions! We will have prize money for our Adult Black Belt Grand Championships and GOLD CHAMPIONSHIP RINGS for ALL of our Grand Champion winners. Don't forget, the Louisiana Pro-Am is a regional qualifier for the 2017 Super Grands later this year! Along with our fellow NBL Bayou Regional Conference Promoters Eddie & Heather Thibodeaux, our staff and dedicated judges, we promise to make your experience in New Orleans a memorable one. We'll see you February 17th & 18th!

Sincerely,

Grand Master Augustus "PeeWee" & Adrienne Blanco

FRIDAY EVENTS: All contemporary/creative forms (open hands & weapons), team sparring, Super Fights, continuous sparring, breaking, & self defense
SATURDAY EVENTS: All traditional forms (open hands & weapons), point sparring, team forms, flag sparring, handicapable forms, grand championships

GENERAL INFORMATION

PROMOTER:

Augustus & Adrienne Blanco
1517 Spanish Oaks Dr., Harvey, LA 70058 504.256.4311
~ 504.347.1080
Email: peeweeblanco@yahoo.com

TOURNAMENT LOCATION & LODGING:

Academy of Our Lady
5501 Westbank Expressway, Marrero, LA 70072

FREE PARKING AVAILABLE!

Directions and map available at googlemaps.com

Choose from two hotels, both with FREE parking, located less than 5 minutes from event location. Call and mention code: LAPROAM . BOOK ROOMS ASAP, AS THEY WILL SELL OUT DUE TO THE NBA ALL-STAR GAME AND MARDI GRAS!

Days Inn - @ \$89 per night - 504.212.2692
100 Westbank Expy, Gretna, LA 70053
Hotel Discount Cut-Off Date: January 18, 2017

Comfort Inn @ \$102 per night - 504.267.0701
6751 Westbank Expy., Marrero, LA 70072
Hotel Discount Cut-Off Date: January 16, 2017

PRE-REGISTRATION FEES & PAYMENT DEADLINE: JANUARY 27, 2017

ALL BELTS: \$60.00 for first division, each additional \$10.00.

AFTER JANUARY 27, 2017, ALL BELTS: \$70 for first division, each additional \$15. PAY SPECIAL ATTENTION TO DIVISION LEGEND. RED DENOTES DIVISIONS HELD ON FRIDAY 2/17. GREEN DENOTES DIVISIONS HELD ON SATURDAY, 2/18.

PRE-REGISTRATION DEADLINE JANUARY 27, 2017 Registration only available at WWW.MYUVENTEX.COM. Any registrations received after JANUARY 27, 2017 will be subject to additional fees. All registrations completed at tournament will be subject to AT DOOR pricing. Please see registration form for detailed costs. Registration, full list of divisions available at WWW.MYUVENTEX.COM. MASTERCARD & VISA accepted online registration. NO PERSONAL CHECKS.
CONTACT 504.256.4311 FOR QUESTIONS AND MORE INFO.

CREDIT/DEBIT CARD OR CASH ONLY DAY OF TOURNAMENT!

NO REFUNDS OR SUBSTITUTIONS! PLEASE DO NOT ASK.



CONDUCT & FINES:

Honor and Respect for the Integrity of Martial Arts is required for ALL in attendance at the Louisiana Pro-Am. ANY and ALL behavior, i.e.:

1. Swearing, etc.: \$25.00 fine for EACH word.
2. Unauthorized entry onto competition floor
3. Crossing (over/under) barriers to access competition floor
4. Arguing with tournament staff, referees and/or arbitrators will promptly call for fines listed in the SKITA rulebook, Appendix J, page 39. Please follow all rules and regulations.

Remember: No win is worth the loss of integrity.

PARENTS & COACHES:

Please keep children under control: no running, horseplay, loud/disrespectful behavior, etc. No practicing/warm-ups in the hallways. No weapons of any kind (real or toy) to be practiced/played with in the public areas of the hotel. You must wear shoes at all times when not in the competition room i.e.: Halls, Restrooms, Restaurants, etc.

THE FOUNDATION OF MARTIAL ARTS IS DISCIPLINE AND RESPECT.

RULES, FINES & ARBITRATIONS: Sport Karate International Tournament Alliance (SKITA) rules will be used in all divisions. All Black Belt and Under Black Belt players must enter divisions based upon the age they were on January 1, 2017 at 12:01AM. See exceptions – Rules at a Glance on pages 12 & 13 under FORMS 6, or SKITA rulebook V.B.4. SKITA rulebooks are downloadable at www.nblskil.com or send a 9x12 SASE w/\$1.50 US postage to: **S.M.A.S.H., 341 E. Fairmount Ave., Lakewood, NY 14750**. All arbitrations require a \$50.00 CASH fee, before the process begins. All fines according to SKITA rulebook. If you win the arbitration, you will receive your fee back. If you lose, you will not.

JUDGES/OFFICIALS & STAFF:

JUDGES/REFEREE OFFICIALS: Please PRE-REGISTER and attend our referee clinic. Your experience as a Martial Artist and Judge is appreciated!

IMPORTANT MESSAGE FOR JUDGES/OFFICIALS & STAFF: Please know the SKITA rules. It is essential that you have a working knowledge of the Judging/Referee criteria in order to provide fair and concise judgment to the competing Martial Artist.

TOURNAMENT SCHEDULE FRIDAY - FEBRUARY 17

Staff Orientation 4:00pm

Staff & Judges -- Please meet us in the competition room for a quick orientation!

Player Registration 3:00pm - 8:00pm

Scorekeeping Clinic 4:00pm - 4:50pm

Coordinator/Staff Meeting 4:00pm - 4:50pm

Judges/Referee Clinic 4:00pm - 4:50pm

Competition Begins 5:00pm until end

SATURDAY - FEBRUARY 18

Player Registration 7:00am - 11:00am

Scorekeeping Clinic 8:00am - 8:50am

Coordinator Meeting 8:00am - 8:50am

Staff/Referee Clinic 8:00am - 8:50am

Competition Begins 9:00am - 5:00pm

Concessions available on site.

BAYOU REGIONAL CONFERENCE



**FROM LEFT TO RIGHT:
Eddie & Heather Thibodeaux
Augustus "Pee wee" & Adrienne
Blanco**

2017 NBL TOURNAMENT SCHEDULE BAYOU REGIONAL CONFERENCE

**30th Louisiana Pro-Am
New Orleans, LA February
17th & 18th**

NBL 13pt

Pee wee & Adrienne Blanco
504.256.4311/504.347.1080
peeweablanca@yahoo.com

**16th American Freestyle Open
Lafayette, LA**

June, TBA

NBL 14pt

Eddie & Heather Thibodeaux
337.457.8600
teametown@bellsouth.net

30TH ANNUAL LOUISIANA PRO-AM GRAND CHAMPIONSHIPS

**UNDERBELT FORMS GRAND CHAMPIONSHIPS
WINNERS RECEIVE A BEAUTIFUL CHAMPIONSHIP RING!**



Junior 17- Novice

Junior 17- Intermediate

Junior 17- Advanced

Adult 18+ N/I/A

Adult 35+ N/I/A

Adult 45+ N/I/A

**ALL GRAND BLACK BELT AND JUNIOR BLACK BELT GRAND CHAMPIONSHIP
WINNERS WILL RECEIVE GOLD CHAMPIONSHIP RING!**

Junior Contemporary Forms (N-1 to N-13, N-39 to N-48 & N-59)

Junior Traditional Forms (N-21 to N-29, N-54 to N-56 and N-61)

THE FOLLOWING DIVISIONS WILL ALSO WIN \$100 IN CASH:

Adult Black Belt Contemporary Forms Grand Championship (N-14 to N-18, N-49 to N-52, N-60)

Adult Black Belt Traditional Forms Grand Championship (N-30 to N-35, N-49 to N-53, N-57)

Adult Black Belt Seniors Contemporary Forms Grand Championship (N-19, N-20, N-53)

Adult Black Belt Traditional Forms Grand Championship (N-36, N-37, N-58)

Adult Black Belt Women's Point Sparring Grand Championship (N-87 to N-90, N-95)

Adult Black Belt Men's Point Sparring Grand Championship (N-79 to N-86)

Adult Black Belt Senior Men's Point Sparring Grand Championship (N-91 to N-94, N-96 to N-99)

**JUNIOR UNDERBELTS:
ALONG WITH YOUR UNDERBELT
SPARRING DIVISION YOU CAN ALSO
SPAR IN BOTH NBL
POINT SPARRING DIVISIONS
N-65 - N-78
NBL CONTINUOUS SPARRING
DIVISIONS
N-100 - N-113
SEE FULL NBL DIVISION LIST
FOR CORRECT DIVISIONS.**

2016 SKITA RULES AT A GLANCE

"SKITA Rules at a Glance" are a condensed version of the official SKITA Handbook. See the SKITA Handbook for detailed, specific and expanded rule clarification, official arbitration procedures and penalties at www.nblskil.com (then click SKITA). The "Rules at a Glance" is updated annually thus takes precedence over the official SKITA Handbook in regard to discrepancies. Yearly revisions in the "Rules at a Glance" are underlined and take precedence over any previous "Rules at a Glance". SKITA Rules apply to all ranks and ages unless specified otherwise. (See the Super Grands brochure for "Modified Rules at a Glance" that apply to only the Super Grands/Amateur Int'l's.

Opt = Options to Choose (7 total). The Super Grands/Amateur Internationals and NBL National Conference tournaments must use option ("a") for all seven (7) options except for option number four (Opt 4) where either "a" or "b" may be chosen.

BB = Blackbelt (all NBL divisions at NBL tournaments)

UBB = Under blackbelt (all non NBL divisions at NBL tournaments)

FORMS

1. **RINGS** - 20' X 20' for ages 12 and up, 15' X 15' or larger for ages 12 and under if they're UBB, 20' X 40' for Chinese forms divisions if requested by the player.
2. **FINAL DECISIONS** - Made only by the Rules Arbitrator.
3. **NUMBER OF JUDGES** - Every BB division must have 5 Judges. UBB divisions can have 3 Judges.

Opt 1-a
Opt 1-b

4. **LOCATION OF JUDGES** - Options:
 - a) One side of the ring for contemporary or open forms, corners for traditional forms.
 - b) ~~One side of the ring.~~

Opt 2-a

5. **UNIFORM** - Player must wear a traditional or sport karate uniform with no foul language on it. T-shirts as part of a school uniform are allowed in Chinese (soft style) divisions only. The top may be removed during the performance if appropriate for the division. NOTE: Different detailed uniform specifications as outlined in APPENDIX A - SPECIFIC FORMS CRITERIA will apply if specific forms criteria (Opt 2.a. under 9. below) is used.
6. **AGE** - Player must compete at the age they were on the first day that the circuit's season began. [At all NBL tournaments and all SKIL sanctioned tournaments that are using SKITA Rules: All BB and UBB players must enter divisions based upon the age they were on January 1 at 12:01 a.m. of the year the tournament is held, excepting those players who will be turning 18 during the circuit season (NBL season - January 1 to December 31 / SKIL season July 1 to June 30) are allowed to compete in either 17- or 18+ at each tournament during that entire circuit season - even before they turn 18. They cannot compete in both 17- and 18+ at the same tournament and points will stay in the age group the player competes in at each tournament. The same applies for those players that will be turning 35 or 45 during the circuit season except they can compete in any divisions 18 and over as long as the qualify by age and they will retain points in all divisions (17, 34 & 44 year old players competing for NBL points in the younger age group during the second half of an NBL season - July 1 to December 31, may transfer those points earned to the older division for next year's SKIL season). - Also see SKITA Rulebook V.B.4.]
7. **BELT RANK** - Player must compete with the proper color belt worn for the division competing in and at the same rank in all divisions (Except NBL divisions that allow UBB must not wear any belt. NBL divisions allowing Adt/Jr UBB are Team forms, SD & Breaking. Allowing Jr UBB are Point/Continuous/Team Sparring).
8. **AMOUNT OF DIVISIONS** - Player can compete in any amount of divisions.
NOTE: If player is competing in one division when their other division is called, they cannot be disqualified so long as they are present or seek to up competing when they have performed the Scorekeeper or Coordinator of the division that is waiting for them as to what ring they are in.
9. **STYLE** - Options: (Forms divisions don't allow weapons). It does not matter what forms criteria you followed at any prior tournament, the following applies:
 - a) All players must compete in the proper style division (Jap. Kar. Contemporary etc.) for the form (techniques, uniform, etc.) they are performing. The following applies to all UBB divisions follow Opt 2-b regulations (see below). Detailed regulations for BB players (all NBL divisions) are outlined in APPENDIX A - SPECIFIC FORMS CRITERIA of the SKITA Handbook with a generalization listed below. Penalties for any Appendix A infraction for BB (all NBL divisions) is automatic DQ. Penalties for any Appendix A infraction for UBB (all non NBL divisions) or Arbitrator.
 - ~~**Japanese / Okinawan Forms** - Pure white uniform, maximum total of 2 emblems on uniform chest and/or chest and sponsor logo on back and nothing on pants. No shirt allowed under uniform top (males) and only white sports bra, sleeveless or sleeved "T" under uniform top (females), no jewelry, max 3 kintap, no gymnastics, no spits, no elevated spin kicks, no gymnastics. Traditional unaltered Japanese/Okinawan forms only.~~
 - ~~**Kanpo / Kajukenbo Forms** - Black uniform, maximum total of 2 emblems on uniform chest and/or chest and sponsor logo on back and nothing on pants. No shirt allowed under uniform top (males) and only black or white sports bra, sleeveless or sleeved "T" under uniform top (females), no jewelry, max 3 kintap, no gymnastics, no spits, no elevated spin kicks, no gymnastics. Traditional unaltered Kanpo, Kajukenbo, Polynesian forms only.~~
 - ~~**Korean Forms** - Pure white or black/blue traditionally trimmed uniform top, maximum total of 2 emblems on uniform chest and/or chest and sponsor logo on back and nothing on pants. No shirt allowed under uniform top (males) and only white sports bra, sleeveless or sleeved "T" under uniform top (females), no jewelry, max 3 kintap, no gymnastics, no spits, no elevated spin kicks, no gymnastics. Traditional unaltered Korean forms only.~~
 - ~~**Chinese Forms** - Traditional forms only in traditional divisions. No T-shirts. Uniform top, pit style techniques, no allowed. Max of 7 gymnastics. (Touchdown Rules are not considered gymnastics). NOTE: Appendix A - SPECIFIC FORMS CRITERIA - REQUIRED TECHNIQUE for C & C cannot require any longer.~~
 - ~~**Hard Contemporary (Creative / Musical / Open)** - Sport or traditional uniform (T-shirts, uniform top), pit style techniques, no allowed. Max of 7 gymnastics. (Touchdown Rules are not considered gymnastics). NOTE: Appendix A - SPECIFIC FORMS CRITERIA - REQUIRED TECHNIQUE for C & C cannot require any longer.~~
 - ~~**Soft Contemporary (Creative / Musical / Open)** - Soft style techniques generally unlimited. Techniques inherent to soft style only. Soft style techniques, no allowed. Max of 7 gymnastics.~~

Opt 2-b

- b) All players must compete in the proper style division (Jap. Kar. Contemporary etc.) for the form (techniques, uniform, etc.) they are performing. The following applies to all UBB players (non NBL divisions). It also applies to BB (all NBL divisions) if Opt 2-b is chosen exclusively. Penalties for any infraction below will be reflected in Judges' individual scores and/or can be a final score reduction of 0.05 by a majority Judges' vote or Center Referee or Arbitrator for each and every infraction.
 - ~~**Japanese / Okinawan Forms** - Traditionally styled uniform with tie-over top, no kick above chest, no multiple kicks, no elevated spin kicks, no gymnastics, no jewelry, unaltered techniques inherent to purely traditional Japanese/Okinawan forms only.~~
 - ~~**Kenpo / Kajukenbo Forms** - Traditionally styled uniform with tie-over top, no gymnastics, no spits, no elevated spin kicks, no gymnastics, no jewelry, unaltered techniques inherent to purely traditional Kenpo forms only.~~
 - ~~**Korean Forms** - Traditionally styled uniform with tie-over top, no gymnastics, no spits, no elevated spin kicks, no gymnastics, no jewelry, unaltered techniques inherent to purely traditional Korean forms only.~~
 - ~~**Chinese Forms** - Gymnastics limited. Unaltered techniques inherent to purely traditional Chinese forms only.~~
 - ~~**Hard Contemporary (Creative / Musical / Open)** - Sport or traditional uniform (T-shirts, uniform top), Soft style techniques, no allowed. Max of 7 gymnastics.~~
 - ~~**Soft Contemporary (Creative / Musical / Open)** - Soft style techniques generally unlimited. Techniques inherent to soft style only. Soft style techniques, no allowed. Max of 7 gymnastics.~~

Opt 3-a

10. **MUSIC** - Musical performances require musical choreography except "Open Musical" or "Creative Musical". Choreography must be choreographed and cannot use background music w/o choreography. Occasional sound effects can be added but any player attempting choreography to sound effects CANNOT be considered as part of their choreography requirement. The form must follow the rhythm (various beats) of the original music. Options for all divisions:
 - a) Judges will award one of the following points for musical choreography:
 - 2 points - Sufficient choreography to music where an attempt was made by the performer to graph the majority of the form.
 - 1 point - Attempted choreography to music where only a few notes are choreographed. For example the beginning and/or ending of the form.
 - 0 points - No musical choreography. A few notes are choreographed on parts of the form.
 - b) A total of 7 points for overall score remaining after the 7 points are deducted from the player's overall score deducted by Scorekeeper / 0.05 points = DQ.

Opt 3-b

- b) Judges will award separate musical choreography score, but choreography will be reflected in Judges' individual scores and/or can be a final score reduction of 0.05 by a majority Judges' vote or Center Referee or Arbitrator.

11. **SEQUENCE** - Luck of the Draw must be done at least 15 minutes with no more than two divisions staged ahead of time. The draw for sequence must be done by the players (or their representatives) of that division if they are available. Using a random draw of genetically numbered cards from an envelope (lowest numbered card picked is first up) or a draw of numbered chips from an opaque container. (Players need not be present for the draw so long as their card was submitted. Under no circumstance is sequence to be redrawn or players that have competed made to restart due to a tournament error). Note: V.B.5 - Error by Official.
12. **AVAILABILITY** - When the division has been declared seeded and/or the charting has started, no late entries are accepted. When the player is called to compete, they have 2 minutes to be ringside or may be DQ. (See complete rules in SKITA Handbook).
13. **TIME LIMIT** - Up to 3 minutes is allowed from the time the player enters the ring, begins speaking or when their music is started, whichever is first. Overtime is 0.05 deduction.
14. **RESTARTS** - No penalties or deductions for the first restart per person, per division, for any UBB. However, no restarts allowed in BB forms divisions. No second restarts are allowed.
15. **MUSIC PLAYER** - Unless provided by the Promoter, the Player must provide their own music player and someone to run it.
16. **SCORING RANGE** - BB will be scored 9.90-10.00 & UBB 9.80-9.90. The first three compete before any scores are given. With 1 one or 2 players the winner is chosen by a Judges show of hands.
17. **OFFICIAL SCORE** - The official score shall, first, be considered the score that is exhibited to the public (i.e. Electronic Scoreboard or Flip Cards), but may be adjusted with any errors discovered by the Center Referee or Arbitrator.
18. **TIES** - Ties between 2 or more players in the top 4 places and for eighth place will be broken by the Scorekeeper tallying up which player(s) had the most Judges votes. If any Judge(s) gave the same score to the tied players, then each player gets a vote. If after the tally any players are still tied with the most overall votes then they must run their forms again by luck of the draw, with a show of Judges' hands to determine a winner. A second show of hands may be required for three or more tied players.
19. **GRANDCHAMPIONSHIPS** - All scores must be 9.95-10.00. Judges must give each player a different score. Ties will be broken same as eliminations. Player performance must comply with the division that was won (i.e., music cannot be added to a creative form). There will be a fine of \$25 levied against any player who is scheduled and desires to compete in the finals, but that fails to report to the Statisticians table before the eliminations end that day. All divisions or grandchampionships where prize money is advertised require that a player must be willing to compete to win any money. While players can agree in advance to split any prize money amongst themselves, the money will not be awarded to a player if the Arbitrator feels that the player(s) appear to have pre-determined a winner in advance. The only exception is if either the medical personnel or Center Referee grant a medical exception not to compete based upon a legitimate medical concern.
20. **TEAM FORMS** - Team Forms can be any amount of players, but at least one must be a BB of whom the division must be registered under. The performance need not be choreographed to music used. Synchronization not required but if players attempt synchronization and are not, it may affect their scoring. Props and unlimited gymnastics allowed Dialog is allowed. Scoring will be determined evaluating the performance of all team players.

WEAPONS

1. **PROCEDURE** - (same as forms including same options)
 2. **SPECIFICATIONS** - Weapons must be authentic to martial arts and must be protected from sharpness.
 3. **STYLE** - All UBB players (all non NBL divisions) of tournaments using Opt 2-a or 2-b and BB (all NBL divisions) of tournaments choosing Opt 2-b follow Opt 2-b (above) Appendix A) and criteria such as weight & size of weapons and weapons techniques in traditional weapons divisions will be reflected in Judges' individual scores and/or can be a final score reduction of 0.05 by a majority Judges' vote or Center Referee or Arbitrator. If Opt 2-a in forms is chosen, then Opt 2-a specific criteria (Appendix A) applies for only BB players (all NBL divisions) in all weapons divisions and only the following weapons will be allowed in hard traditional divisions: Kai (oar), kama (no rope), katana, kuwa (hoe), long bo, naginata, nunchaku, sai, tonfa and yarihoko. Each of those weapons have size and weight requirements for size of the player. See SKITA Handbook "APPENDIX A #B-Hard Traditional Weapons" for specifics.
- EXAMPLE - Long Bo:**
- a) Length - Must be at least the height of the player and can be to a maximum of four (4) inches taller than the player
 - b) Construction - Must be hardwood, unadorned
 - c) Weight / Thickness - According to below chart

Length of Bo	3'-3'6" (36"-42")	3'6"-4' (42"-48")	4'-4'6" (48"-54")	4'6"-5' (54"-60")	5'-5'6" (60"-66")	5'6"-6' (66"-72")	6'-6'5" (72"-78")
Min. Required Wgt.	15.8oz (450g)	18.4oz (525g)	21.7oz (600g)	23.7oz (675g)	26.2oz (750g)	28.9oz (825g)	31.5oz (900g)
Required Center	7/8" - 1 1/4"	7/8" - 1 1/4"	7/8" - 1 1/4"	7/8" - 1 1/4"	1" - 1 1/2"	1" - 1 1/2"	1" - 1 1/2"
Required End	5/8" - 1 1/8"	5/8" - 1 1/8"	5/8" - 1 1/8"	5/8" - 1 1/8"	3/4" - 1 1/4"	3/4" - 1 1/4"	3/4" - 1 1/4"



- WEAPON BREAKS** - Player has 5 minutes to replace it with the same or a different weapon and can compete again w/o penalty or can complete the form with the broken weapon w/o stopping and w/o penalty.
- MUSIC** - (same as forms including options).
- TIME LIMIT** - (same as forms)
- RESTARTS** - No penalties or deductions for the first restart per person, per division, for any BB or UBB (same for ties) in eliminations. No restarts in Grandchampionships. However, no restarts allowed in BB traditional weapons divisions. No second restarts are allowed.

SELF DEFENSE & BREAKING

- PROCEDURE** - (same as forms with the following exceptions below) **Note** - If Opt. 2-a in form is chosen, then Appendix A applies for BB divisions (all NBL divisions).
- PLAYING AREA** - Self Defense (SD) can use mats. Breaking (BR) players must provide a 20'x20', minimum 2 mil floor covering under their breaking set-up excepting breaks exclusively using wood.
- PLAYERS UNIFORM** - In SD, martial arts uniforms are not required unless Opt 2-a in forms is chosen, then NBL traditional SD players must wear traditional uniforms (See Appendix A).
- PROPS** - All props are allowed, however if Opt 2-a in forms is chosen, then only people and unsharpened weapons, a chair and a table can be used as props in traditional SD. In BR the players must execute all breaking actions, not a person being used as a prop.
- MATERIALS & SAFETY** - All players must provide their own breaking material. All support materials and each end side of all blocks, bricks, boards and other materials to be broken must have the initials of the player or their team painted (by hand or spray can) on them in the same color. An exact duplicate sample of each and every type of breaking material must be presented to the panel of Judges. Any Judge may replace any or all the materials in the players' set-up with the player provided samples of the same material and then examine that players' set-up material for safety, material type, weight and strength. Any Referee may test any replaced material for breakability. All players must remove all breaking remnants and provide their own containers for such removal. Players must angle their routines so as not to endanger the Judges, spectators and their people used as props.
- CRITERIA** - Contemporary SD can use non-martial arts techniques and music. Judging should be on execution of techniques, acting ability, dialog and ability to portray a realistic or abstract story and Judges must not consider the people used as props as part of their scoring. Traditional SD must demonstrate only martial arts techniques, no music, no dialog except to explain a technique and Judges must not consider people used as props as part of their scoring, only the ability of the player or players listed on the registration card. No dialogued skits, music or weapons in BR. The player must attempt at least 5 breaks and at least 1 must be a kick. A player will be allowed 2 attempts per break, a third attempt is disqualification. The time limit (for safety sake) and any penalties for lengthy set-up past 8 minutes and/or removal in breaking past 2 minutes will be determined by the Center Referee and/or Arbitrator.
- TIES** - In BR, first time ties are determined by a Judges show of hands for the same player they voted for initially. If after a show of hands they are still tied because a Judge(s) gave tied scores initially, then that Judge(s) must break the tie by choosing between the players.

POINT SPARRING

- RINGS** - (same as forms)
- FINAL DECISIONS** - (same as forms)
- NUMBER OF JUDGES** - Each ring must have 3 or 5 Judges.
- LOCATION OF JUDGES** - With a majority rule by the Judges in the ring, they may sit in ring corners just outside the ring with Center Referee standing on a stand and move about inside the ring to judge.
- UNIFORM** - (same as forms except the following) No T-Shirts or sweatshirts (in place of uniform tops) or pants above the knees are allowed. Additionally, the sleeves must reach the elbows. Jewelry is not allowed unless covered by safety equipment. No metal can be worn on the uniform. No shoes.
- SAFETY EQUIPMENT** - Mouth piece, groin cup (males), hand, foot, and head gear is required. Cups cannot be worn outside the uniform.
- AGE** - (same as forms)
- BELT RANK / 9. AMOUNT OF DIVISIONS / 10. AVAILABILITY** - (same as forms)
- WEIGH-IN** - All players must weigh-in and compete in the weight division(s) in which they qualify.
- SEQUENCE** - Any byes must be randomly chosen first if byes are necessary. Then in all rounds, players from the same school (or district), players from the same state (or country) and players from the same school location (third), shall not be paired against each other if possible. Pairing is not done by height. (Districts need not be present for the purpose of pairing as their card was submitted. Under no circumstance is sequence to be redrawn or players that have competed made to restart due to a journaling error). Changes during a round to amend incorrect pairing of players is required if discovered, as long as it is possible w/o changing previously completed matches. **Note** - B.5. - Error by Official
- AVAILABILITY** - (Same as forms)
- TIME LIMIT** - Up to 2 minutes running time depending on option Opt 7-a or Opt 7-b.
- COACHING** - Allowed from coaches' box or designated area. Coaches in coaches' boxes cannot call or physically signal points for their player using a break for a call in scoring so as to confuse Judges calls for points. Coaches can enter/exit coaches' box at any time during the match, but only one coach can be in the box or within 3' of the box at any time. One point penalty awarded by Center Referee for each infraction.
- TIME OUT** - A player or coach can call 1 time out per match for up to 10 seconds when play is already stopped.
- SCORING AREAS** - Options:
 - Head, face, ribs, chest, abdomen and kidneys.
 - Head, face, ribs, chest, abdomen, kidneys and groin.
- TECHNIQUES** - Allowable techniques include all kicks, punches, back fists, knee kicks, ridge hands, sweeps to the back or side of the low front leg, grabs up to three (3) seconds (except head, neck & groin grabs, headlocks, hookpunches & uppercuts), spins & aprals. All other techniques are illegal. Eye contact must be made with technique contact.
- CONTACT** - Definitions: **Contact** - Technique within a 4 inch zone. **Light** - Just a touch, no blood. **Moderate** - Slight penetration of opponent, no blood. **Excessive** - Extreme penetration possible swelling, redness or bleeding.
 - All ranks must use either light or no contact (the individual player's option) to score to head scoring areas (and the groin if it is a scoring area); and light or moderate contact to score to body scoring areas.
 - BB and divisions with BB in them must use either light or no contact (the individual player's option) to score to head scoring areas (and the groin if it is a scoring area); and light or moderate contact to score to body scoring areas. UBB (unless the division includes BB) must use no contact to face scoring areas (or groin if it is a scoring area), light or no contact (the individual player's option) to head scoring areas and light contact to body scoring areas.
 - Same as option (b) except all ranks must use no contact to score to face scoring areas (and groin, if it is a scoring area).
- OUT OF BOUNDS** - Out of bounds when neither foot is inside or touching the boundary line.
- FORCED OUT VS. RUNNING OUT** - A player is not penalized for running out or being forced out of the ring unless he can be penalized for running out to avoid fighting by the Cen. Referee.
- DOWNED OPPONENT** - When either Player has 3 seconds to score while the other player is down. Any illegal actions towards the head and punches making head contact to a downed opponent are illegal as determined and penalized by the Center Referee.
- PENALTIES** - Excessive contact, illegal contact, illegal techniques and contact to non-scoring areas are subject to penalty points or disqualification by a majority vote of the Judges. All other penalties including hitting after a call to stop, out of bounds, dropping to the floor to avoid contact, without throwing the technique, unsportsmanlike conduct and coaches calling points and/or signaling points so as to confuse the Judges during scoring (1 point for such infraction) are subject to penalty points and disqualification by the Center Referee. (See APPENDIX C - Sparring Penalties and Fines). Penalties can be called when both players are up or both are down. More than 1 penalty call can be made if Judge feels player executed more than 1 infraction.
- SCORING** - Points are awarded by the vote of the Judges. Options:
 - 1 point for hand and kicking techniques, 2 points for head and spin kicking techniques and 3 points for spinning head kicks and spinning aerial kicks. (Kicks are only one point when either player is down.)
 - 1 point for hand and kicking techniques.
 - 1 point for hand and spinning techniques, 2 points for head and spin kicking techniques and 3 points for spinning head kicks and 4 point when either player is down.)
- POINT AND PENALTY** - A point can be given to one player and a penalty point to the other player at one calling by majority vote, thus giving a player 2 scores when points are called at a break. However, a point and penalty cannot be given to the same player by any Judge. A Judge must give a penalty to a player instead of a point if a penalty immediately follows the point.
- NUMBER OF POINTS TO WIN** - Options:
 - The player with the most points after 2 minutes playing time or a 10 point or more spread. Time shall be stopped by the Scorekeeper whenever play is stopped during the last 30 seconds of each match.
 - The first player to 5 points or the player who accumulated the most points after 2 minutes playing time, whichever is first.
- OFFICIAL SCORE** - (same as forms)
- JUDGING ERROR** - A Judge making an admitted error may change the error before the next play is started.
- TIES** - Sudden death overtime.
- INJURY** - Center Referee or Medical Personnel can prohibit a player from continuing due to injury.
- FINALS** - Total points in 2 minutes wins.
- TAUNTING** - Any player using words or actions towards their opponent during the match with the Center Referee or Arbitrator interpreting such as an effort to taunt their opponent (i.e. Not bowing to, or standing over a downed opponent, offensive unprovoked comments, etc.) will, with each offense have a penalty point awarded to their opponent and/or be subject to the poor sportsmanship penalty.

TEAM SPARRING

- PROCEDURE** - (same as sparring, with exceptions)
- SEQUENCE IN TEAMS** - Youngest to oldest in junior, lightest to heaviest in adult and F, 35+, M in mixed divisions.
- CONTACT** - (same option as chosen for point sparring).
- AMOUNT OF POINTS TO WIN** - Total points of all matches.
- TIES** - Broken by sudden death overtime in the last match only.
- DISQUALIFICATION** - A team cannot be disqualified for the disqualification of one of its players (unless it is for poor sportsmanship). If a member is disqualified, the match is ended with the victim receiving 2x points or a team score of 2 points above that of his opponent's team score (whichever is greater) for the match. If a DQ in the last match allows the DQed members team to win then the opposing team can opt to reject the DQ and will receive five points and the match shall continue. If either player is unable to continue then the DQed players team loses.
- INJURY** - (same as point sparring) Any substitute players' points count as injured players' points.

CONTINUOUS SPARRING

- RINGS** - (same as forms)
- FINAL DECISIONS** - (same as forms)
- NUMBER OF JUDGES** - Each ring must have 5 Judges
- LOCATION OF THE JUDGES** - 4 sitting in corners outside ring, Center Referee is standing.
- UNIFORM** - (same as point sparring)
- SAFETY EQUIPMENT** - (same as point sparring)
- AGE** / 8. **BELT RANK** / 9. **NUMBER OF DIVISIONS** / 10. **SEQUENCE** - (same as point sparring)
- AVAILABILITY** - (same as forms)
- WEIGH-IN** - (same as point sparring)
- TIME LIMIT** - The match shall last for 2 minutes.
- COACHING** / 15. **TIME OUT** - (same as point sparring)
- SCORING AREAS** - Head, face, ribs, chest, abdomen and kidneys.
- TECHNIQUES** - (same as point sparring)
- CONTACT** - Definitions (same as point sparring). All ranks must use no contact to the face scoring areas, light or no contact (the individual player's option) to score to head scoring areas, and light or moderate contact to score to body scoring areas.
- OUT OF BOUNDS** - (same as point sparring)
- FORCED OUT VS. RUNNING OUT** - (same as point sparring)
- DOWNED OPPONENT** - When either player is down, the play is stopped and players reassembled.
- PENALTIES** - Penalties and disqualifications are given out only by the Center Referee. 3 to five 5 point penalty (Center Referee Discretion) for moderate contact to face, kicking at downed opponent or hitting after a call to stop. 2 point penalties for more than three hand techniques, touching the face, intentional dropping to floor (even after attempting to score), contact to non scoring areas, illegal techniques (including head, neck & groin grabs, headlocks, hookpunches & uppercuts), running out of bounds, etc. Disqualification for excessive contact and unsportsmanlike conduct (See APPENDIX C - Sparring Penalties at a Glance).
- SCORING** - 1 point for hand and kicking techniques, 2 points for head and spin kicking techniques, and 3 points for spinning head kicks and spinning aerial kicks.
- DETERMINING THE JUDGES' SCORE** - 2 Judges keep a point tally for 1 player and 2 Judges keep a point tally for the other. Play is continuous as Judges use clickers or write down each score that they see. Halfway through the match the Judges will give their scores for the 2 players and then tally points for the opposite player for the remaining 60 seconds.
- SCOREKEEPING** - The Scorekeeper tallies the 4 Judges' scores for each player and adds in any penalty points for each player to determine each Player's final total score.
- JUDGING ERROR** / 27. **TIES** / 28. **INJURY** - (all same as point sparring)
- FINALS** - (same as regular play)

NOTE: Fines levied must be issued with Appendix J being completely filled out in duplicate (1 copy sent to NBL & 1 copy given to offender) & with the fine being collected by the Arbitrator before a player is allowed to continue play or before a coach/spectator is allowed to remain at the tournament.

REGISTRATION MUST BE POSTMARKED BY JANUARY 27, 2017 FOR PRE-REG PRICES TO BE HONORED.

ONE ENTRY FORM PER COMPETITOR *ONLINE REGISTRATION ONLY AT WWW.MYUVENTEX.COM*

***COMPETITOR REGISTRATION**

*First Name: _____ *Last Name: _____ *M/F: _____ *Age on 1/1/17: _____
 *Birthdate: ____/____/____ Weight: _____ Rank: Nov ___ Int ___ Adv ___ BB ___ *Email: _____
 *Address: _____ *City: _____ *State: _____ *Zip: _____ *Phone: _____ - _____ - _____
 Instructor: _____ *Martial Arts School: _____ Team: _____
 School Address: _____ City: _____ State: _____ Zip: _____ Phone: _____ - _____ - _____

*Are you staying at the Hilton Riverside? Y ___ N ___ Name on Reservation: _____

BLACK BELT JUDGE/OFFICIALS REGISTRATION

Your expertise & help is deeply appreciated! You must be at least 16 years old to sign up to judge. You MUST PRE-REGISTER and attend our referee clinic to receive an officials pass. Please dress appropriately. If you do not intend to judge - please do not sign up.

Please fill in the appropriate * information above in addition to the following:

Style(s): _____ Years exp. as an official: _____ Do you know SKITA rules? Y ___ N ___

Are you competing? Y ___ N ___ Do you need a spectator pass? Y ___ N ___ Comments: _____

Please circle times available to judge & preferences: Available 2/17 2/18 _____

FORMS: Hard Soft Creative Traditional WEAPONS: Hard Soft Creative Traditional SPARRING: Point Continuous Team

Would you like to be part of our Staff? Call 504.256.4311.

COMPETITOR FEES: Includes competition & eliminations.

	Before 1/27	After 1/27	QTY	X	COST	=	TOTAL
ALL Belts First Division	\$60	\$70	1	X	\$ _____	=	\$ _____
Each Additional	\$10	\$15	_____	X	\$ _____	=	\$ _____
NBL Team Sparring (N-122, N-123, N-124, N-125)	\$75	\$100	1	X	\$ _____	=	\$ _____
Team Forms - Per Person (A/TF-212, N-38)	\$15	\$25	1	X	\$ _____	=	\$ _____
Underbelt Team Sparring (A/TS-261, A/TS-262)	\$45	\$55	1	X	\$ _____	=	\$ _____
Flag Sparring (Belt Tag)	\$25	\$35	1	X	\$ _____	=	\$ _____
Super Fights	\$25	\$35	1	X	\$ _____	=	\$ _____
Coach's Pass	\$20	\$25	1	X	\$ _____	=	\$ _____
Myuventex convenience fee	\$7	\$7	1	X	\$ _____	=	\$ _____

Note: Coach's Pass Fee is IN ADDITION to your competitor fee or spectator fee.

SPECTATOR FEES: Includes eliminations & Grand Champion general seating.

	FREE	FREE	X	FREE	=	FREE
Kids 4-	FREE	FREE	X	FREE	=	FREE
Junior 5-12 1 Day Pass	\$5	\$7	X	\$ _____	=	\$ _____
2 Day Pass	\$7	\$10	X	\$ _____	=	\$ _____
Adult, 13+ 1 Day Pass	\$10	\$12	X	\$ _____	=	\$ _____
2 Day Pass	\$15	\$20	X	\$ _____	=	\$ _____

T-SHIRTS

Tournament T-Shirt	\$15	\$20	X	\$ _____	=	\$ _____
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Sizes & Quantity: "Y" = Youth "A" = Adult

Y/S ___ Y/M ___ A/S ___ A/M ___ A/L ___ A/XL ___ A/XXL ___

TOTAL DUE: \$ _____

DIVISION NUMBERS: Fill in for EACH division competing in - example: A-122

NO REFUNDS. NO CHECKS AT THE DOOR. NO SUBSTITUTIONS. NO EXCEPTIONS.

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TEAM FORMS

Fill in the 1 Name/Team Name.

TEAM SPARRING

Fill in the 3 names for the Team Sparring members:

1. _____

2. _____

3. _____

PLEASE READ

Black Belt and Underbelt players may compete in as many divisions as they qualify for. All black belt and under black belt players must enter divisions based upon the age they were on January 1, 2017 at 12:01am. See exceptions - Rules at a Glance in brochure under FORMS 6, or SKITA rulebook V.B.4. **NOTE: Sparring Teams MUST fill out above information and submit payment with ONE registration. Coach's pass allowed for sparring ONLY and only when your player is "on deck" or "up". No forms coaching. NOTE:** Admission into the tournament as a competitor/spectator will be monitored at all times. We reserve the right to refuse admittance and/or revoke the purchased entry or pass of any Competitor, Spectator, Coach, or Judge if deemed there is violation of the rules and regulations of the competition herein. NBL fines will be strictly levied towards those who do not behave in the proper manner. Please keep this in mind: go through the proper channels, exhibiting good behavior, when lodging a complaint.

CHECKLIST - DID YOU?

- Set up competitor profile at www.myuventex.com?
- Choose the correct divisions?
- Read the "Please Read"?

NO CHECKS ACCEPTED! Credit Card payments accepted online during registration.

CASH AND CREDIT CARDS ACCEPTED DAY OF TOURNAMENT

NO REFUNDS OR SUBSTITUTIONS!

AUGUSTUS BLANCO
 LOUISIANA PRO-AM
 1517 SPANISH OAKS DR.
 HARVEY, LA, 70058

2017 LOUISIANA PRO-AM KARATE & KUNG-FU NATIONALS

RELEASE WAIVER OF INJURY - COMPETITORS/PARENTS READ & SIGN BELOW

I, _____, the undersigned hereby release the Louisiana Pro-Am Karate & Kung-Fu Nationals, Augustus "PeeWee" Blanco, Adrienne Blanco, their staff, Academy of Our Lady, its management, the Owner and their respective employees and agents; its management, the owner and their respective employees and agents; SMASH publications Inc.; Sport Karate Magazine; Boice Lydell; Sport Karate International Ratings (SKIL); all SKIL Tournament promoters and any and all other persons associated with this event in any capacity, from any and all liability due to injuries that I may sustain or incur as a result of my attendance and/or participation at any SKIL event. Furthermore, I hereby waive any compensation whatsoever for the use of pictures or video production, etc. utilized by those associated with this event for profit making motives now or in the future. I agree that I am entirely responsible for obtaining permission from the artist(s) of any music I use for my competition and verify that by signing this that I have done such. Additionally, I agree that this permission indemnifies all of the above named parties from any liability or compensation for use of such music and permits the above named parties to use such music in any competition. Furthermore, I hereby waive any compensation whatsoever for the use of pictures or video production of myself, utilized by those associated with this event, for any profit-making at any time, now and in the future. I also understand that any pictures or videos taken of me are the property of the Louisiana Pro-Am Karate & Kung-Fu Nationals and may be altered to the discretion of the promoters. I have read, understand and agree to abide by the competition rules associated with SKIL events and assume all responsibility and any associated liability for the infringement of such rules. Additionally, I am fully aware of my personal medical condition and hereby certify that I am mentally and physically fit to compete at said tournament and also understand that a valid birth certificate may be required to compete at and SKIL tournament.

Competitor Signature or Parent/Guardian Signature if Competitor is under 18

Date

AUGUSTUS "PEEWEE" & ADRIENNE BLANCO
1517 SPANISH OAKS DRIVE
HARVEY, LA 70058

PLEASE DELIVER TO:

LOUISIANA PRO-AM

KARATE & KUNG-FU
NATIONALS

FRIDAY AND SATURDAY

FEBRUARY 17 & 18, 2017



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